You may have a need to incorporate Shareable Content Object Reference Model (SCORM) objects into your LMS subject. This most often happens if you are using a text book with associated online learning components, or perhaps have received or developed an object outside of the LMS.

Note: It is strongly recommended that you experiment with SCORM objects in your playpen subject before implementing it within a real subject. This will ensure it and the options selected are tested before it is used by students.

**Enabling SCORM**

SCORM is not a default tool in the LMS, but is very quick to turn on. You will have to turn it on for every subject where you want to use SCORM.

1. Open the subject where you want to use SCORM.
2. Select **Control Panel >> Customisation >> Tool Availability.**
3. Scroll down to **Content Package (SCORM)** – click the check box to make it *Available in content area.*
4. Scroll down to **SCORM Reports** and click the check box to make it *Available.*
5. Click **Submit** (very top or very bottom of the page).

**Add a SCORM object to a content page**

1. Ensure **Edit Mode** is **ON.**
2. Go to a content page in the LMS where you want the SCORM item to display to students.
3. Select **Build Content >> Content Package (SCORM).**
4. Click **Browse My Computer** to locate your SCORM package.
5. Click **Submit.**
6. A screen appears that allows you to enter a name and description plus availability and grading options. You will need to follow any instructions as set by the SCORM object provider. Please be careful in your selections, especially of grading options as in many instances you are not able to edit the SCORM object if you change your mind. Instead, you will have to reinstall the SCORM object, potentially losing information about access to the item by students.
7. Click **Submit.**